

## **Research and Storytelling through Diagrams: Brain Transformation**

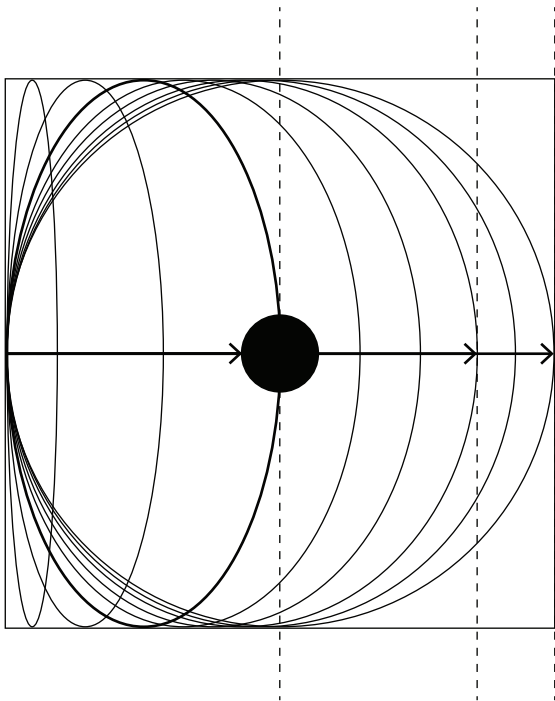
What happens when the brain takes the form of a simple circle, and how it affects and is being affected by its surrounding visual elements?

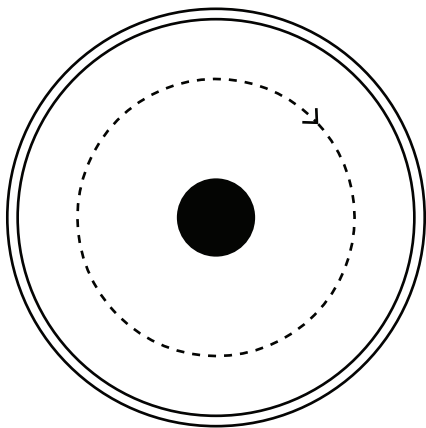
A visual study that uses diagrammatic illustrations to explore and communicate the brain's functions through a graphic communication lens.

A diagrammatic journey where the brain is being transformed, taking new dimensions; revealing how it is divided, how thoughts are developing, etc. How its complexity can be investigated and communicated through simple black elements, such as shapes, lines and arrows?

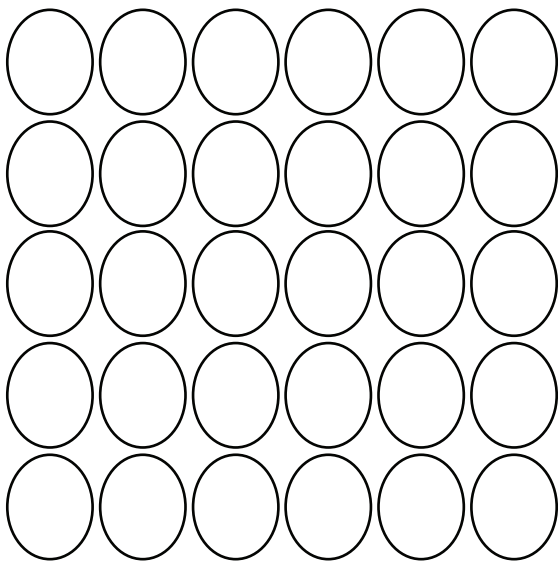


All 50 cards are numbered (back side of each card) based on a specific order, framing a narrative. However, each one can work individually. What new narratives can occur when re-arranging the cards?

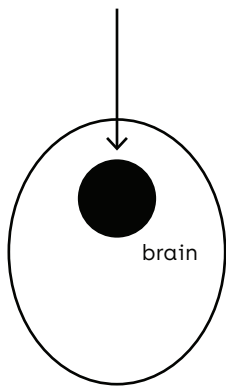


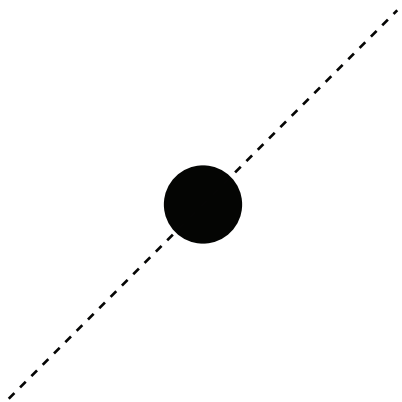


earth

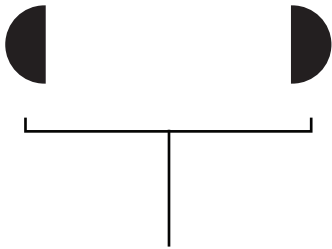


humans

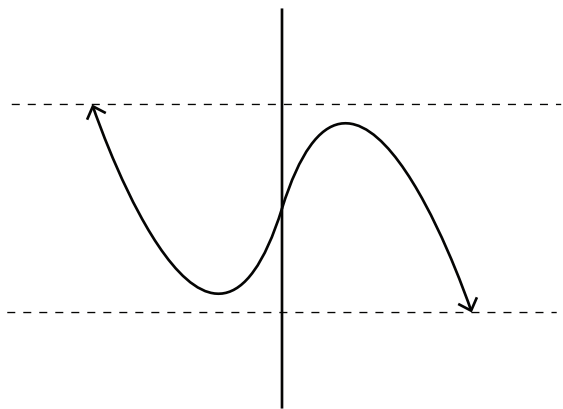




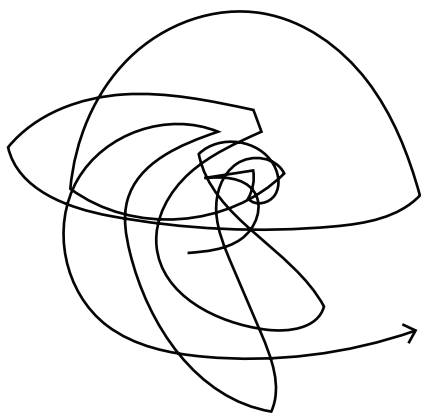




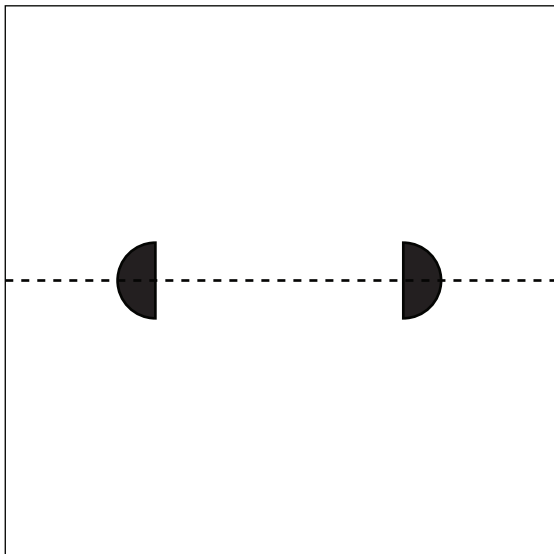
hemispheres

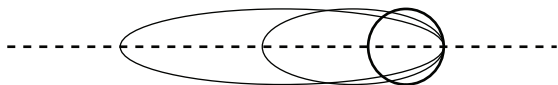
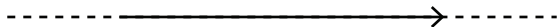


left hemishpere

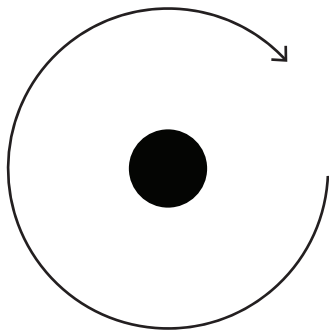


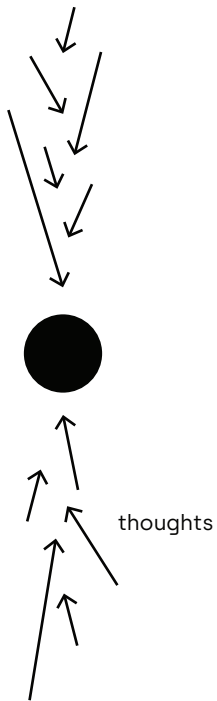
right hemishpere

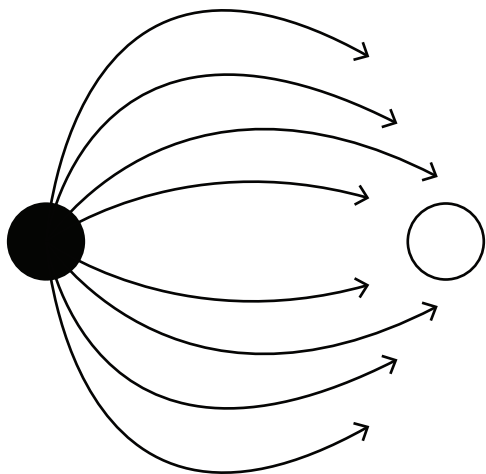




brain recovery









100%



75%



50%

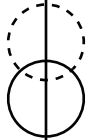
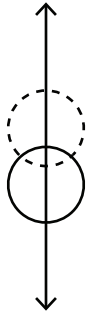


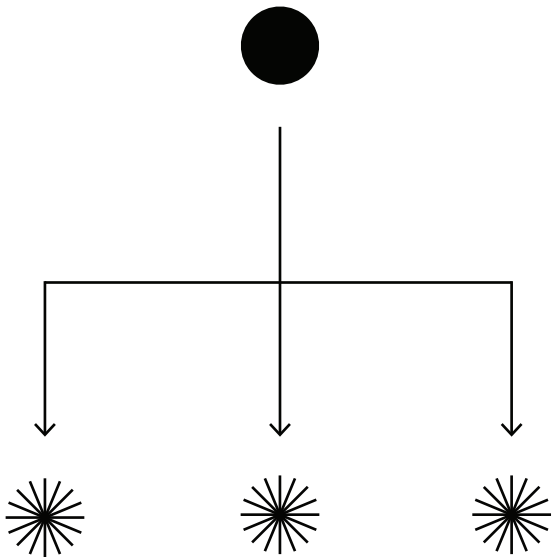
25%



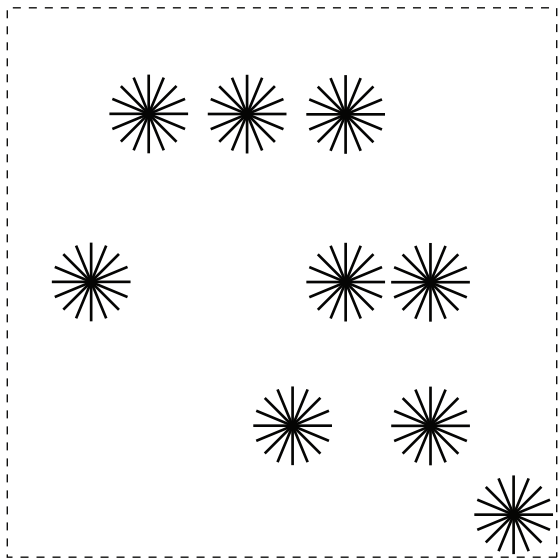
0%

open-minded

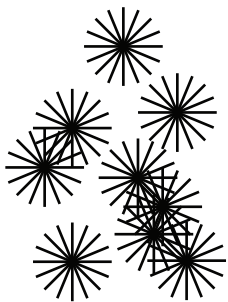


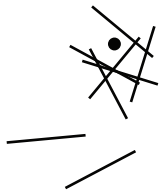


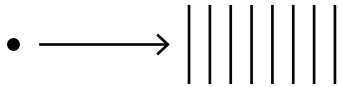
thoughts



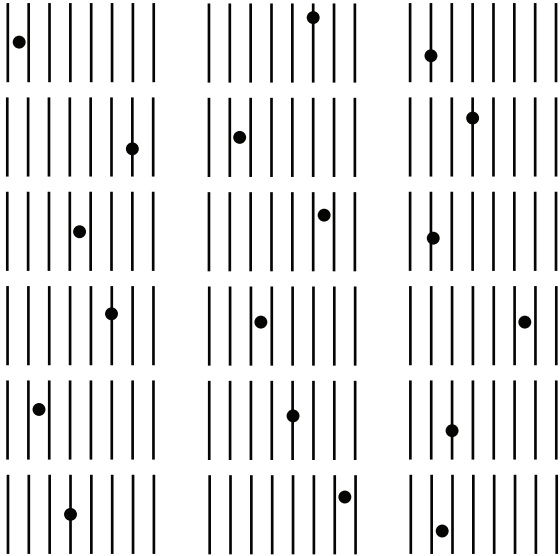
battle

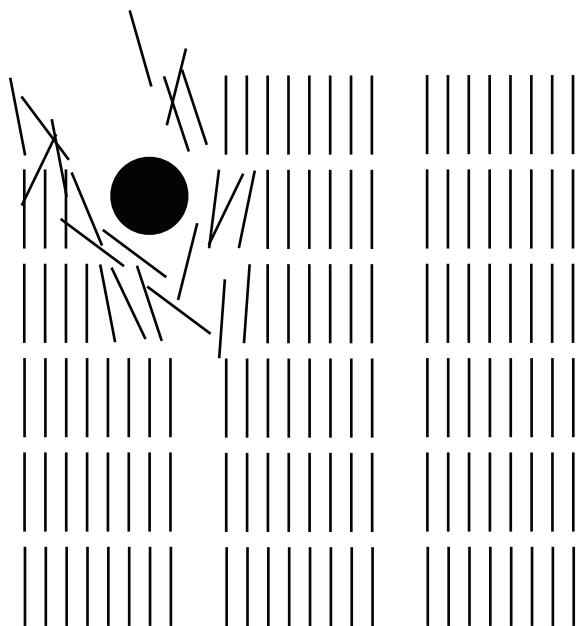


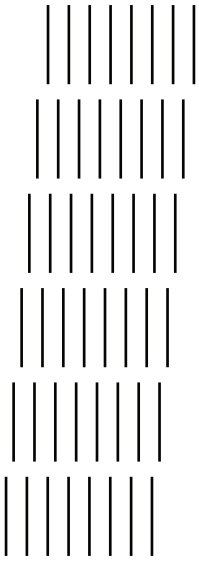




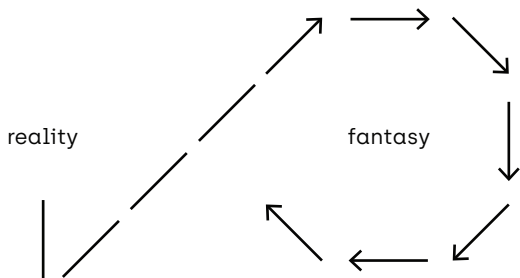
domino effect

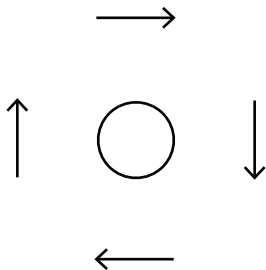




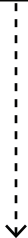
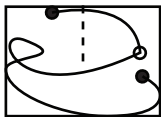
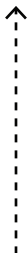


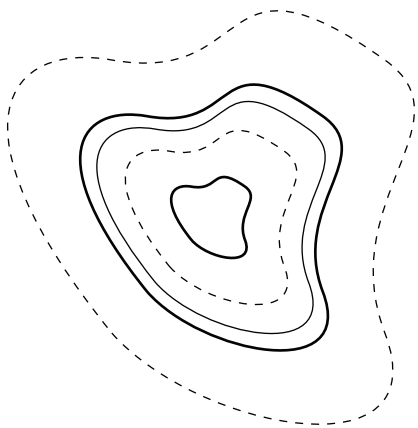




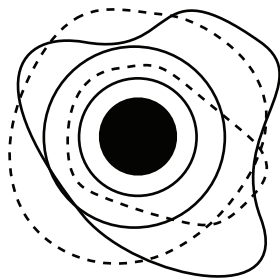


brain wash

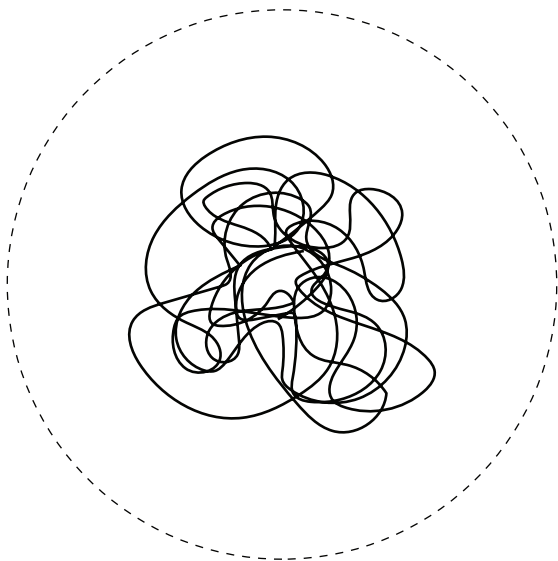


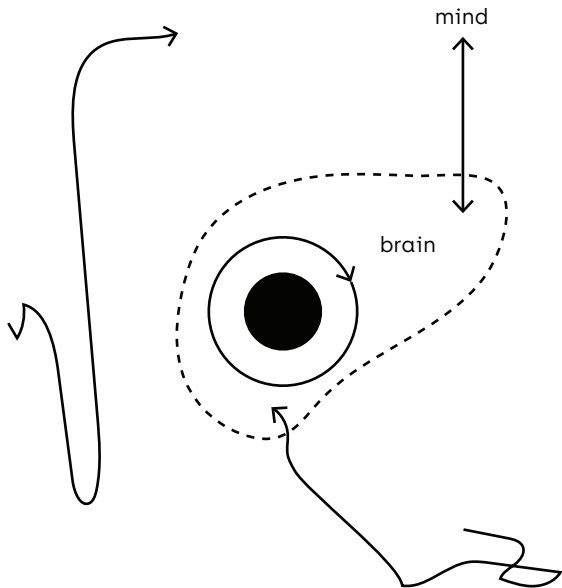


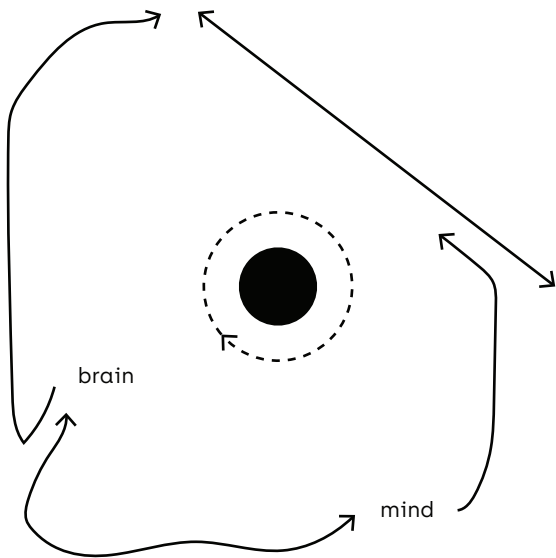
thought

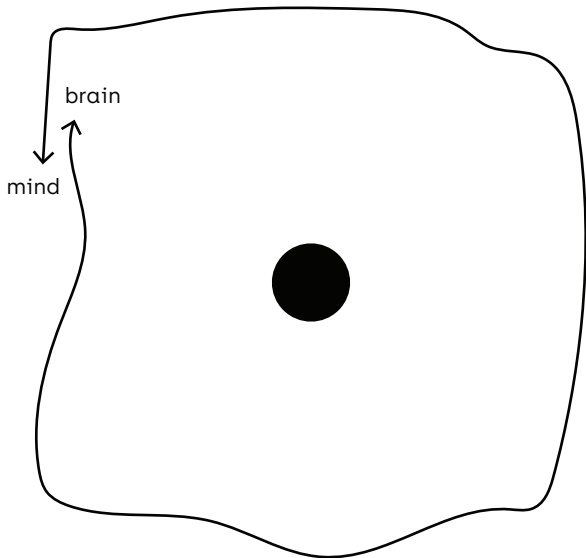


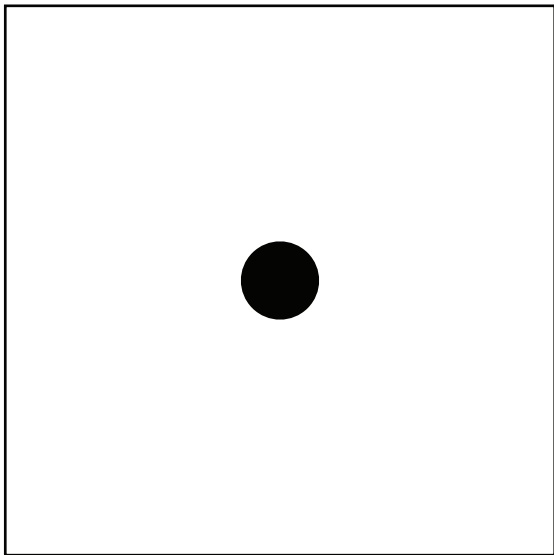
patterns













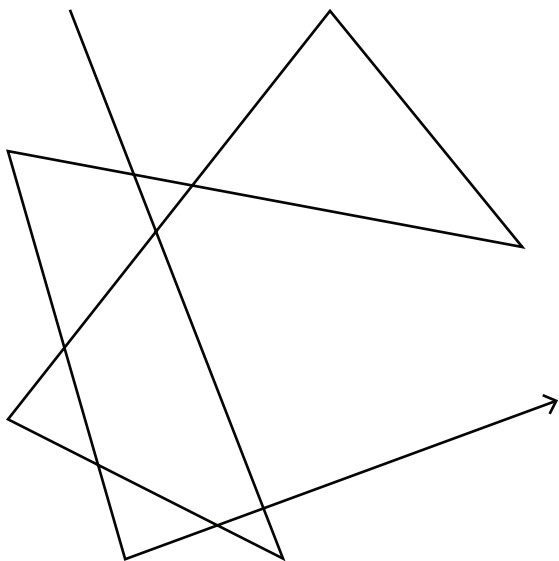


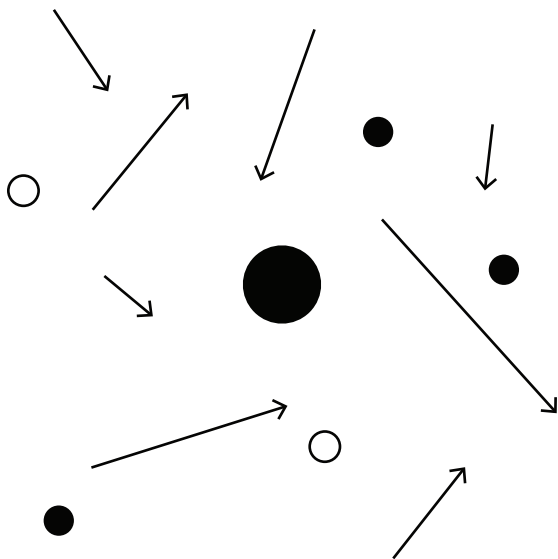




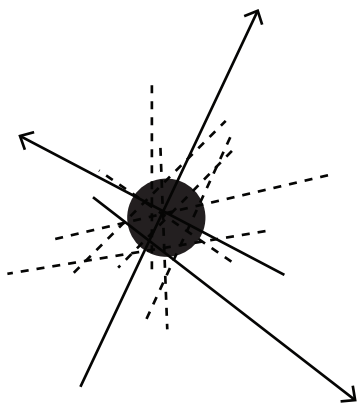
closed-minded

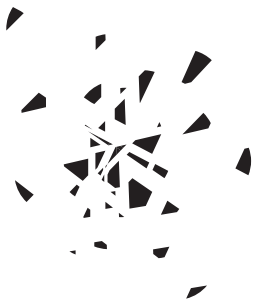
		
		
		





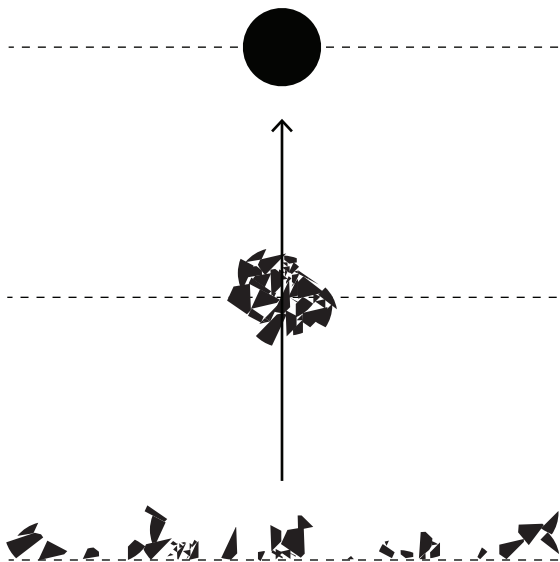
daydreaming

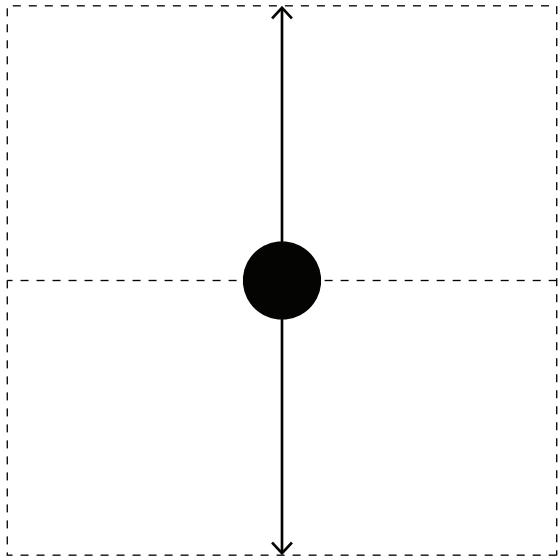


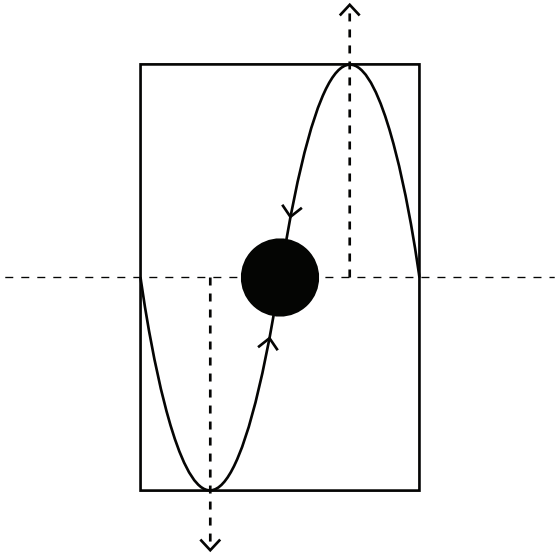




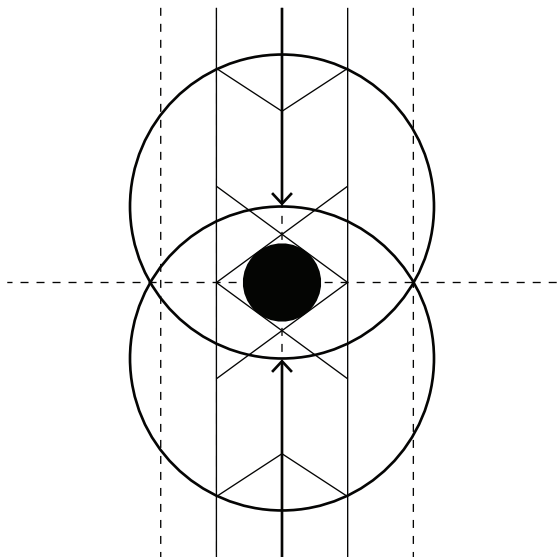
brain parts

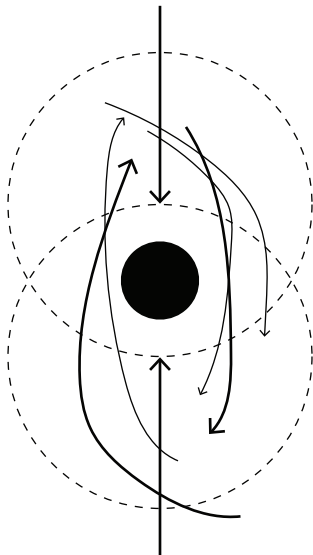




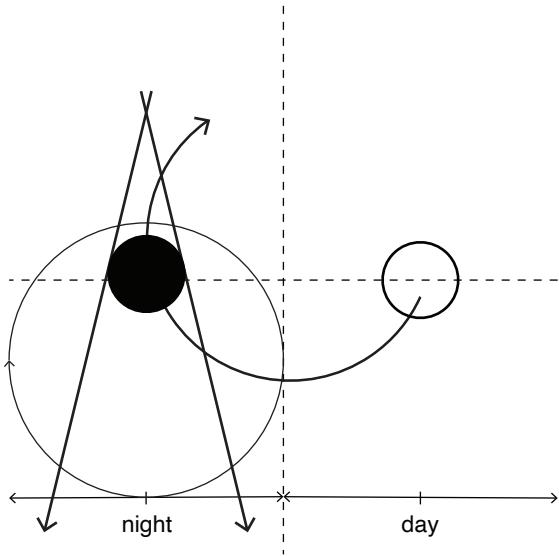


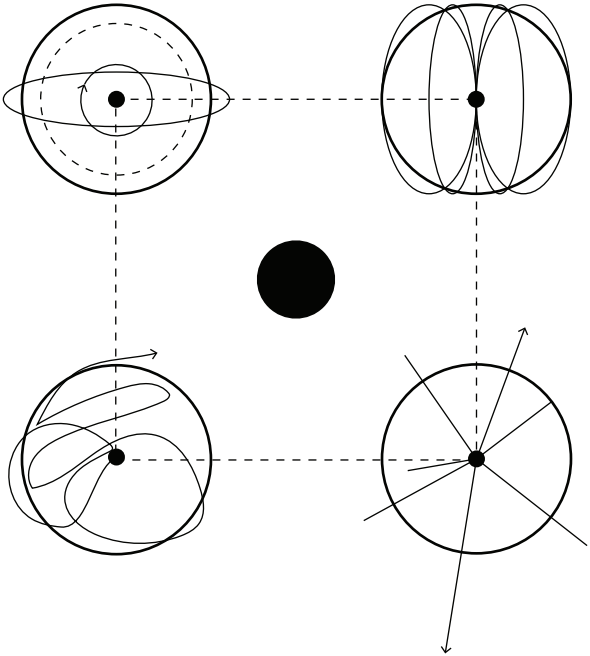
positive ≠ negative thoughts



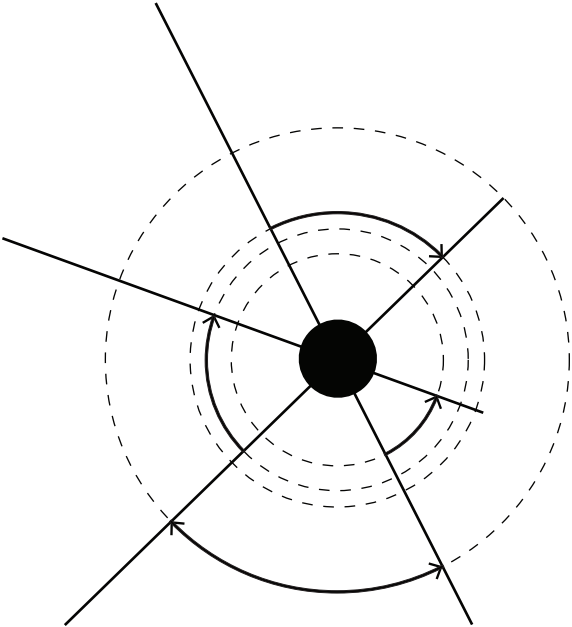


filtering ideas





retrieving - encoding - filtering - storing





goal